

TECH SPEC – (NO) LIVING ROOM

Company: alKamie Theatre
Piece: (No) Living Room
Running Time: 30 minutes
Cast: One performer onstage.
One Performer/Operator offstage (see Computer and Performer/Operator)

Overview: ‘(No) Living Room’ uses conventional front projection over an entire white stage to immerse a performer in a virtual reality projection.. The stage comprises white floor, two white flats and white cyc. The entire visual effect of the show is created by the projector, minimal side lighting with a single set state and the single onstage performer. The projector is fed from a computer, which is controlled in real-time by an offstage Performer/Operator.

Minimum technical requirement from venue (at a glance)

:

- End-on theatre configuration ideally with raked seating.
- Reasonable blackout.
- 2 hour get-in, ½ hour changover, 1 hour get-out.
- Minimum usable performance stage space (excluding space required for side lighting) of 5m deep x 6m wide
- Space FOH to site stand alone lift-off computer system (see below) at which operator sits.
- PA system fed from computer system (above) with left and right sound channels terminating in XLR connectors.
- White cyclorama or fixings for company’s cyc.
- Fixings for sky rigging projector 12m from cyc or space to securely site projector tripod.

Get In/Out: Get-in time no longer than two hours. If projector, lights, flats, cyc and computer system are pre-rigged then changeover time of moving side lights into position and focussing and laying floor is less than 30 mins.

Stage area: Minimum useable stage area should be 6m wide and 5m deep, maximum that the piece uses is 6m deep x 10m wide.

Blackout: Ideally the show should run in good blackout although alKamie’s projector will create a good image in less than complete blackout.

Computer and Performer/Operator (carried by company): The computer and Performer/Operator should ideally be sited front of house, with an unimpeded view of the stage. The computer system is self-contained in an 8U 19” rack unit with two flat screen monitors fixed on top. The rack sits on the floor with the operator behind it. Total floor space required is approx 1.2m deep x 0.8m wide. Can be sited in rear row if space or front row to one side if no difficulty with fire access and obscuring audiences view.

Projector (carried by company): Preferably the projector should be hung in the lighting rig, 12-14m in front of cyc (i.e. front of house) and on stage centre line. alKamie’s projector can be hung from standard lighting bars or mounted on tripod. The projector is focused so image covers from downstage extent of white floor to top of flats.

White Cyclorama (carried by alKamie): Min size 4x2.5m high for min stage layout. Max size required 6x2.5m high for max stage layout. Requires two points 3m apart for fixing.

PA: Left and right balanced line feeds run to computer site each terminating in XLR male, ¼ jack or RCA.

Lighting: Lanterns and dimmers are carried and controlled by alKamie. 2-3 pairs of profile shins (i.e. 2-3 on each side) to be focused off floor surface and off flats. These can be left OW.or fitter with a light blue gel e.g. Lee 118.

Lighting plot: Only one state is set for the show with two cues during the piece, to blackout and to fade back to original state.

White Dance Floor (carried by alKamie): Our floor is in three 8m rolls each 2m wide. Total unrolled area 6x8m. If space is limited then the rolls can be left partly rolled at the end.

Two White Flats (carried by alKamie): Self supporting 1.5m wide x 2.4m high. Completely fireproofed. Easily carried into position by one person and can be quickly flattened for storage, e.g. against a wall.